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<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.01EN"
"http://www.w3.org/TR/html4/strict.dtd"><html lang='en'><head><title></title><link
rel='stylesheet' type='text/css' href='spoiler list-files/style.css'><link rel='shortcut icon'
type='image/png' href='spoiler list-files/set-icon.png'><script type='text/javascript' src='spoiler list-
files/script.js'></script><style type='text/css'> body { background: rgb(255,255,255); color:
rgb(0,0,0); font-family: serif; } </style></head><body><img src='spoiler list-files/set-symbol.png'
alt="" class='set-symbol'><h1></h1>
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2010

<h2>White (4 cards)</h2><ul class='cards'><li class='card'>Backson<img src='spoiler list-
files/magic-mana-small-2.png' alt='2' width='14' height='14'>Instant<img src='spoiler list-files/set-
symbol-common.png' alt='C' title='common'>Counter target spellChristopher has gone to school and
will be backson.1/117</li><li class='card'>Exactly 40<img src='spoiler list-files/magic-mana-
small-6.png' alt='6' width='14' height='14'>Sorcery<img src='spoiler list-files/set-symbol-rare.png'
alt='R' title='rare'>You may only play Exactly 40 if you have exactly 40 life.<br> All other players
loose 5 life.2/117</li><li class='card'>The Flat Earth Society<img src='spoiler list-files/magic-mana-
small-6.png' alt='6' width='14' height='14'>Instant<img src='spoiler list-files/set-symbol-rare.png'
alt='R' title='rare'>All players take damage equal to the number of creatures they
control.We&#8217;ll meet again...3/117</li><li class='card'>HerevilleLand<img src='spoiler list-
files/set-symbol-common.png' alt='C' title='common'>Hereville comes into play tapped.<br><img
src='spoiler list-files/magic-mana-small-T.png' alt='T' width='14' height='14'>: Hereville adds <img
src='spoiler list-files/magic-mana-small-2.png' alt='2' width='14' height='14'> to your mana
pool.4/117</li></ul><h2>Blue (13 cards)</h2><ul class='cards'><li class='card'>4 Old White
Guys<img src='spoiler list-files/magic-mana-small-W.png' alt='W' width='14'
height='14'>Creature<img src='spoiler list-files/set-symbol-common.png' alt='C'
title='common'>Just because I own 8 tracks doesn&#8217;t make me old.1/15/117</li><li
class='card'>Almost an Angel<img src='spoiler list-files/magic-mana-small-4.png' alt='4' width='14'
height='14'><img src='spoiler list-files/magic-mana-small-W.png' alt='W' width='14'
height='14'><img src='spoiler list-files/magic-mana-small-W.png' alt='W' width='14'
height='14'>Creature &#8212; Angel <img src='spoiler list-files/set-symbol-uncommon.png' alt='U'
title='uncommon'>Flying, vigilance4/46/117</li><li class='card'>Angel is a Centerfold<img
src='spoiler list-files/magic-mana-small-4.png' alt='4' width='14' height='14'><img src='spoiler list-
files/magic-mana-small-W.png' alt='W' width='14' height='14'><img src='spoiler list-files/magic-
mana-small-W.png' alt='W' width='14' height='14'>Creature &#8212; Angel <img src='spoiler list-
files/set-symbol-rare.png' alt='R' title='rare'>Flying<br> VigilanceMy blood runs cold<br> My
memory has just been sold<br> My angel is the centerfold<br> Angel is the
centerfold4/47/117</li><li class='card'>Bullshit Deflector Shields<img src='spoiler list-files/magic-
mana-small-1.png' alt='1' width='14' height='14'><img src='spoiler list-files/magic-mana-small-
W.png' alt='W' width='14' height='14'>Creature &#8212; Wall <img src='spoiler list-files/set-
symbol-common.png' alt='C' title='common'>Defender <i>(This creature can&#8217;t attack.)</i>,
flying0/48/117</li><li class='card'>Fog<img src='spoiler list-files/magic-mana-small-W.png' alt='W'
width='14' height='14'>Instant<img src='spoiler list-files/set-symbol-common.png' alt='C'
title='common'>Prevent all combat damage that would be dealt this turn.9/117</li><li
class='card'>Giant Growth<img src='spoiler list-files/magic-mana-small-W.png' alt='W' width='14'
height='14'><img src='spoiler list-files/magic-mana-small-W.png' alt='W' width='14'
height='14'>Instant<img src='spoiler list-files/set-symbol-common.png' alt='C'
title='common'>Target creature gains +2/+2 until end of turn&#8220;Who needs that damn rat
anyway?&#8221;10/117</li><li class='card'>Medic<img src='spoiler list-files/magic-mana-small-
X.png' alt='X' width='14' height='14'><img src='spoiler list-files/magic-mana-small-W.png' alt='W'

width='14' height='14'><img src='spoiler list-files/magic-mana-small-W.png' alt='W' width='14' height='14'><img src='spoiler list-files/magic-mana-small-W.png' alt='W' width='14' height='14'>Sorcery<img src='spoiler list-files/set-symbol-uncommon.png' alt='U' title='uncommon'>Remove one half <img src='spoiler list-files/magic-mana-small-X.png' alt='X' width='14' height='14'> poison counters from target player.11/117</li><li class='card'>Nubile Angels<img src='spoiler list-files/magic-mana-small-W.png' alt='W' width='14' height='14'><img src='spoiler list-files/magic-mana-small-W.png' alt='W' width='14' height='14'><img src='spoiler list-files/magic-mana-small-W.png' alt='W' width='14' height='14'>Creature &#8212; Angel <img src='spoiler list-files/set-symbol-rare.png' alt='R' title='rare'><i>Flying, Vigilance</i><i>(Attacking doesn't cause this creature to tap.)</i><br><img src='spoiler list-files/magic-mana-small-W.png' alt='W' width='14' height='14'>: Nubile Angels gain +1/+1 until end of turn.it's a bird, it's a plane, what's a plane?3/312/117</li><li class='card'>Nubile Slitlicker<img src='spoiler list-files/magic-mana-small-1.png' alt='1' width='14' height='14'><img src='spoiler list-files/magic-mana-small-W.png' alt='W' width='14' height='14'><img src='spoiler list-files/magic-mana-small-W.png' alt='W' width='14' height='14'>Creature &#8212; slitlicker <img src='spoiler list-files/set-symbol-uncommon.png' alt='U' title='uncommon'><img src='spoiler list-files/magic-mana-small-W.png' alt='W' width='14' height='14'><img src='spoiler list-files/magic-mana-small-3.png' alt='3' width='14' height='14'> Invert Nubile Slitlicker and stack on a second Slitlicker. Combined card is a 6/9 Slitlicker until end of turn. Each Slitlicker can only be combined once a turn.More than a mouthful is not wasted on these girls.2/313/117</li><li class='card'>Thirteen<img src='spoiler list-files/magic-mana-small-3.png' alt='3' width='14' height='14'><img src='spoiler list-files/magic-mana-small-W.png' alt='W' width='14' height='14'><img src='spoiler list-files/magic-mana-small-W.png' alt='W' width='14' height='14'>Creature &#8212; Human <img src='spoiler list-files/set-symbol-uncommon.png' alt='U' title='uncommon'>Thirteen disappears from play after three turns.&#8220;Listen to the doctor.&#8221;6/714/117</li><li class='card'>White Mike<img src='spoiler list-files/magic-mana-small-1.png' alt='1' width='14' height='14'><img src='spoiler list-files/magic-mana-small-W.png' alt='W' width='14' height='14'>Creature &#8212; Human <img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'><img src='spoiler list-files/magic-mana-small-W.png' alt='W' width='14' height='14'><img src='spoiler list-files/magic-mana-small-B.png' alt='B' width='14' height='14'><img src='spoiler list-files/magic-mana-small-B.png' alt='B' width='14' height='14'> Flip White Mike. 1/115/117</li><li class='card'>Wicked Samurai Skateboarders<img src='spoiler list-files/magic-mana-small-W.png' alt='W' width='14' height='14'>Creature &#8212; Soldier <img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>1/116/117</li><li class='card'>Wicked Wild Wall<img src='spoiler list-files/magic-mana-small-3.png' alt='3' width='14' height='14'><img src='spoiler list-files/magic-mana-small-W.png' alt='W' width='14' height='14'><img src='spoiler list-files/magic-mana-small-W.png' alt='W' width='14' height='14'>Creature &#8212; Wall <img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>Defender <i>(This creature can't attack.)</i><br><img src='spoiler list-files/magic-mana-small-W.png' alt='W' width='14' height='14'><img src='spoiler list-files/magic-mana-small-1.png' alt='1' width='14' height='14'> Wicked Wild Wall gains +0/+1 until end of turn.You would let little old me stop you?1/417/117</li></ul><h2>Black (14 cards)</h2><ul class='cards'><li class='card'>-gate<img src='spoiler list-files/magic-mana-small-1.png' alt='1' width='14' height='14'><img src='spoiler list-files/magic-mana-small-U.png' alt='U' width='14' height='14'><img src='spoiler list-files/magic-mana-small-U.png' alt='U' width='14' height='14'>Creature &#8212; Wall <img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'><img src='spoiler list-files/magic-mana-small-U.png' alt='U' width='14' height='14'>: -gate gets +1/0 until end of turn.<br> -gate has defender <i>(This creature can't attack.)</i>The original is still the best0/518/117</li><li class='card'>Debbi<img src='spoiler list-files/magic-mana-small-2.png' alt='2' width='14' height='14'><img src='spoiler list-

files/magic-mana-small-U.png' alt='U' width='14' height='14'>Creature &#8212; Archer <img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>Reach <i>(This creature can block creatures with flying.)</i><br><img src='spoiler list-files/magic-mana-small-T.png' alt='T' width='14' height='14'>: Target attacking creature gets -1/0 until end of turn.Go Team3/119/117</li><li class='card'>Decoy<img src='spoiler list-files/magic-mana-small-1.png' alt='1' width='14' height='14'><img src='spoiler list-files/magic-mana-small-U.png' alt='U' width='14' height='14'>Creature &#8212; Human <img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>When assigned as a blocker, Decoy gets +1/+2. You are under arrest under RsMO: 5671/220/117</li><li class='card'>Fist Full of Dice<img src='spoiler list-files/magic-mana-small-U.png' alt='U' width='14' height='14'><img src='spoiler list-files/magic-mana-small-U.png' alt='U' width='14' height='14'><img src='spoiler list-files/magic-mana-small-U.png' alt='U' width='14' height='14'>Sorcery<img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>Chose a target creature or player. Roll a 6 sided die, target creature or player takes that much damage. You must chose the target before rolling the die. That's how I roll.21/117</li><li class='card'>Headbanger<img src='spoiler list-files/magic-mana-small-1.png' alt='1' width='14' height='14'><img src='spoiler list-files/magic-mana-small-U.png' alt='U' width='14' height='14'>Creature &#8212; Human <img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>Sacrifice Headbanger. Place a +1/+1 token on target creature. Everyone needs a little boost now and then.1/122/117</li><li class='card'>Here Kitty<img src='spoiler list-files/magic-mana-small-1.png' alt='1' width='14' height='14'><img src='spoiler list-files/magic-mana-small-U.png' alt='U' width='14' height='14'>Enchantment<img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>Place a +0/+3 token on target creature.<br>Any cat creature must attack enchanted creature if it is a legal target each turn.23/117</li><li class='card'>Hey Ninteen<img src='spoiler list-files/magic-mana-small-1.png' alt='1' width='14' height='14'><img src='spoiler list-files/magic-mana-small-U.png' alt='U' width='14' height='14'><img src='spoiler list-files/magic-mana-small-U.png' alt='U' width='14' height='14'>Creature &#8212; Babe <img src='spoiler list-files/set-symbol-uncommon.png' alt='U' title='uncommon'>All other babes you control get +1/+1. The Cuervo Gold<br>The fine Colombian<br>Make tonight a wonderful thing 2/224/117</li><li class='card'>Leia the Slave Girl<img src='spoiler list-files/magic-mana-small-2.png' alt='2' width='14' height='14'><img src='spoiler list-files/magic-mana-small-U.png' alt='U' width='14' height='14'>Creature &#8212; Babe <img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>Just another reason Star Wars is a great movie.1/325/117</li><li class='card'>Nubile Slitlicker<img src='spoiler list-files/magic-mana-small-1.png' alt='1' width='14' height='14'><img src='spoiler list-files/magic-mana-small-U.png' alt='U' width='14' height='14'><img src='spoiler list-files/magic-mana-small-U.png' alt='U' width='14' height='14'>Creature &#8212; slitlicker <img src='spoiler list-files/set-symbol-uncommon.png' alt='U' title='uncommon'><img src='spoiler list-files/magic-mana-small-U.png' alt='U' width='14' height='14'><img src='spoiler list-files/magic-mana-small-3.png' alt='3' width='14' height='14'> Invert Nubile Slitlicker and stack on a second Slitlicker. Combined card is a 6/9 Slitlicker until end of turn. Each Slitlicker can only be combined once a turn. Good to the last drop.2/326/117</li><li class='card'>Pigeon Poison<img src='spoiler list-files/magic-mana-small-1.png' alt='1' width='14' height='14'><img src='spoiler list-files/magic-mana-small-U.png' alt='U' width='14' height='14'><img src='spoiler list-files/magic-mana-small-U.png' alt='U' width='14' height='14'>Creature &#8212; Bird <img src='spoiler list-files/set-symbol-uncommon.png' alt='U' title='uncommon'>Flying<br>Infect <i>(This creature deals damage to creatures in the form of -1/-1 counters and to players in the form of poison counters.)</i>1/127/117</li><li class='card'>Poof&#33;<img src='spoiler list-files/magic-mana-small-1.png' alt='1' width='14' height='14'><img src='spoiler list-files/magic-mana-small-U.png' alt='U' width='14' height='14'>Instant<img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>Dispel target artifact or enchantment28/117</li><li class='card'>The Rack<img src='spoiler list-files/magic-mana-small-U.png' alt='U' width='14' height='14'>Artifact<img

src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>At the beginning of the chosen player's upkeep, The Rack deals X damage to that player, where X is 3 minus the number of cards in his or her hand.29/117</li><li class='card'>Run Away&#33;<img src='spoiler list-files/magic-mana-small-U.png' alt='U' width='14' height='14'><img src='spoiler list-files/magic-mana-small-U.png' alt='U' width='14' height='14'>Instant<img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>Target creature cannot block until end of turn.<br> Kicker <img src='spoiler list-files/magic-mana-small-3.png' alt='3' width='14' height='14'><i>(You may pay an additional <img src='spoiler list-files/magic-mana-small-3.png' alt='3' width='14' height='14'> as you cast this spell.)</i><i>(You may pay an additional 3 as you cast this spell.)</i> Two target creatures cannot block until end of turn.To the dragon you are just something crunchy that goes well with catchup.30/117</li><li class='card'>The Wheel<img src='spoiler list-files/magic-mana-small-2.png' alt='2' width='14' height='14'><img src='spoiler list-files/magic-mana-small-U.png' alt='U' width='14' height='14'>Sorcery<img src='spoiler list-files/set-symbol-rare.png' alt='R' title='rare'>Roll a six-sided die. Consult the table below:<br> 1 Nothing else happens. You have successfully cast a blue spell.<br> 2 Destroy all artifacts.<br> 3 Destroy all lands.<br> 4 Deal 3 damage to each creature and player.<br> 5 Each player discards his or her hand and draws seven cards.<br> 6 Roll the die two more times31/117</li></ul><h2>Red (12 cards)</h2><ul class='cards'><li class='card'>Big Al&#8217;s Books<img src='spoiler list-files/magic-mana-small-1.png' alt='1' width='14' height='14'><img src='spoiler list-files/magic-mana-small-B.png' alt='B' width='14' height='14'>Instant<img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>Big Al&#8217;s books does 2 points of damage to target creature or player.32/117</li><li class='card'>Defensless<img src='spoiler list-files/magic-mana-small-B.png' alt='B' width='14' height='14'><img src='spoiler list-files/magic-mana-small-B.png' alt='B' width='14' height='14'>Instant<img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>Target defending creature has 0/-1 until end of turn.&#8220;Melissa can&#8217;t come to the phone right now, she is all tied up at the moment.&#8221;33/117</li><li class='card'>The Fool&#8217;s Money<img src='spoiler list-files/magic-mana-small-X.png' alt='X' width='14' height='14'><img src='spoiler list-files/magic-mana-small-B.png' alt='B' width='14' height='14'><img src='spoiler list-files/magic-mana-small-B.png' alt='B' width='14' height='14'>Instant<img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>Tap Y target lands, where Y is one half of <img src='spoiler list-files/magic-mana-small-X.png' alt='X' width='14' height='14'> rounded down.The question is not when the fool lost his money, but how he got it in the first place.34/117</li><li class='card'>Jackson the Mind Scraper<img src='spoiler list-files/magic-mana-small-2.png' alt='2' width='14' height='14'><img src='spoiler list-files/magic-mana-small-B.png' alt='B' width='14' height='14'><img src='spoiler list-files/magic-mana-small-B.png' alt='B' width='14' height='14'>Creature &#8212; Zombie <img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>Jackson the Mind Scraper enters the battlefield with three +1/+1 counters on it.<br><img src='spoiler list-files/magic-mana-small-2.png' alt='2' width='14' height='14'><img src='spoiler list-files/magic-mana-small-B.png' alt='B' width='14' height='14'>, Remove a +1/+1 counter from Jackson the Mind Scraper. Target player discards a card. Activate this ability only any time you could cast a sorcery.0/035/117</li><li class='card'>Lighten the Wallet<img src='spoiler list-files/magic-mana-small-B.png' alt='B' width='14' height='14'><img src='spoiler list-files/magic-mana-small-B.png' alt='B' width='14' height='14'><img src='spoiler list-files/magic-mana-small-B.png' alt='B' width='14' height='14'>Instant<img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>Target spell cost is doubled.36/117</li><li class='card'>Lillith<img src='spoiler list-files/magic-mana-small-B.png' alt='B' width='14' height='14'><img src='spoiler list-files/magic-mana-small-B.png' alt='B' width='14' height='14'><img src='spoiler list-files/magic-mana-small-B.png' alt='B' width='14' height='14'>Creature &#8212; Witch <img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>Infect <i>(This creature deals damage to creatures in the form of -1/-1 counters and to players in the form of poison counters.)</i><br><img src='spoiler list-files/magic-mana-small-

B.png' alt='B' width='14' height='14'> Regenerate <i>(The next time this creature would be destroyed this turn, it isn't. Instead tap it, remove all damage from it, and remove it from combat.)</i>2/237/117</li><li class='card'>Mildred<img src='spoiler list-files/magic-mana-small-B.png' alt='B' width='14' height='14'><img src='spoiler list-files/magic-mana-small-B.png' alt='B' width='14' height='14'>Creature &#8212; Witch <img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>Sacrifice a creature, Mildred does 2 points of damage to target creature. Only one creature may be sacrificed per turn.2/138/117</li><li class='card'>Mourn Porn<img src='spoiler list-files/magic-mana-small-3.png' alt='3' width='14' height='14'><img src='spoiler list-files/magic-mana-small-B.png' alt='B' width='14' height='14'>Creature &#8212; Zombie <img src='spoiler list-files/set-symbol-uncommon.png' alt='U' title='uncommon'>Swampwalk3/339/117</li><li class='card'>Not that Kind of Angel<img src='spoiler list-files/magic-mana-small-4.png' alt='4' width='14' height='14'><img src='spoiler list-files/magic-mana-small-B.png' alt='B' width='14' height='14'><img src='spoiler list-files/magic-mana-small-B.png' alt='B' width='14' height='14'>Legendary Creature &#8212; Angel <img src='spoiler list-files/set-symbol-mythic rare.png' alt='M' title='mythic rare'>Flying, Vigilance <i>(Attacking doesn't cause this creature to tap.)</i><br><img src='spoiler list-files/magic-mana-small-T.png' alt='T' width='14' height='14'>: Do one point of damage to any angel<br> Sacrifice: Destroy two target angels.4/440/117</li><li class='card'>Nubile Slitlicker<img src='spoiler list-files/magic-mana-small-1.png' alt='1' width='14' height='14'><img src='spoiler list-files/magic-mana-small-B.png' alt='B' width='14' height='14'><img src='spoiler list-files/magic-mana-small-B.png' alt='B' width='14' height='14'>Creature &#8212; slitlicker <img src='spoiler list-files/set-symbol-uncommon.png' alt='U' title='uncommon'><img src='spoiler list-files/magic-mana-small-B.png' alt='B' width='14' height='14'><img src='spoiler list-files/magic-mana-small-3.png' alt='3' width='14' height='14'> Invert Nubile Slitlicker and stack on a second Slitlicker. Combined card is a 6/9 Slitlicker until end of turn. Each Slitlicker can only be combined once a turn.Yummy to the tummy. That is what Pooh says.2/341/117</li><li class='card'>Poker Face<img src='spoiler list-files/magic-mana-small-B.png' alt='B' width='14' height='14'>Creature &#8212; Babe <img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>I&#8217;ll get him hot, show him what I&#8217;ve got1/142/117</li><li class='card'>Poof&#33;<img src='spoiler list-files/magic-mana-small-1.png' alt='1' width='14' height='14'><img src='spoiler list-files/magic-mana-small-B.png' alt='B' width='14' height='14'>Instant<img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>Dispel target artifact or enchantment43/117</li></ul><h2>Green (12 cards)</h2><ul class='cards'><li class='card'>Angelica Heart<img src='spoiler list-files/magic-mana-small-2.png' alt='2' width='14' height='14'><img src='spoiler list-files/magic-mana-small-R.png' alt='R' width='14' height='14'><img src='spoiler list-files/magic-mana-small-R.png' alt='R' width='14' height='14'>Creature &#8212; slitlicker <img src='spoiler list-files/set-symbol-rare.png' alt='R' title='rare'>When Angelica Heart enters the battlefield, each opponent loses life equal to the number of Slitlickers you control. You gain life equal to the life lost this way2/344/117</li><li class='card'>The Big Red Button<img src='spoiler list-files/magic-mana-small-3.png' alt='3' width='14' height='14'><img src='spoiler list-files/magic-mana-small-R.png' alt='R' width='14' height='14'><img src='spoiler list-files/magic-mana-small-R.png' alt='R' width='14' height='14'>Instant<img src='spoiler list-files/set-symbol-uncommon.png' alt='U' title='uncommon'>The Big Red Button does 5 damage to target creature<br> Kicker <img src='spoiler list-files/magic-mana-small-4.png' alt='4' width='14' height='14'><i>(You may pay an additional <img src='spoiler list-files/magic-mana-small-4.png' alt='4' width='14' height='14'> as you cast this spell.)</i> The Big Red Button does 5 damage to target creature and 4 damage to creature&#8217;s controller.45/117</li><li class='card'>Cuffed<img src='spoiler list-files/magic-mana-small-1.png' alt='1' width='14' height='14'><img src='spoiler list-files/magic-mana-small-R.png' alt='R' width='14' height='14'>Enchantment<img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>Enchant creature<br><br> Enchanted creature can&#8217;t attack or block.I&#8217;ll just sit over here and watch.46/117</li><li class='card'>Hot Lead<img

src='spoiler list-files/magic-mana-small-R.png' alt='R' width='14' height='14'><img src='spoiler list-files/magic-mana-small-R.png' alt='R' width='14' height='14'>Instant<img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>Hot Lead does 2 damage to target creature.<br>Kicker <img src='spoiler list-files/magic-mana-small-4.png' alt='4' width='14' height='14'><i>(You may pay an additional <img src='spoiler list-files/magic-mana-small-4.png' alt='4' width='14' height='14'> as you cast this spell.)</i> Hot Lead also does 3 damage to target player.47/117</li><li class='card'>Hot Mommie<img src='spoiler list-files/magic-mana-small-2.png' alt='2' width='14' height='14'><img src='spoiler list-files/magic-mana-small-R.png' alt='R' width='14' height='14'>Creature &#8212; Witch <img src='spoiler list-files/set-symbol-uncommon.png' alt='U' title='uncommon'>Infect <i>(This creature deals damage to creatures in the form of -1/-1 counters and to players in the form of poison counters.)</i><br>At the beginning of your upkeep, you get one poison counter.3/448/117</li><li class='card'>James Bond<img src='spoiler list-files/magic-mana-small-7.png' alt='7' width='14' height='14'><img src='spoiler list-files/magic-mana-small-R.png' alt='R' width='14' height='14'><img src='spoiler list-files/magic-mana-small-R.png' alt='R' width='14' height='14'>Legendary Creature &#8212; Spy <img src='spoiler list-files/set-symbol-mythic rare.png' alt='M' title='mythic rare'>Flying, first strike, lifelink,<br><img src='spoiler list-files/magic-mana-small-1.png' alt='1' width='14' height='14'>: Regenerate <i>(The next time this creature would be destroyed this turn, it isn&#8217;t. Instead tap it, remove all damage from it, and remove it from combat.)</i>James Bond will return5/549/117</li><li class='card'>Mega-Sex Indian Princess<img src='spoiler list-files/magic-mana-small-R.png' alt='R' width='14' height='14'>Creature &#8212; Babe <img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>1/150/117</li><li class='card'>Nubile Gobblin<img src='spoiler list-files/magic-mana-small-R.png' alt='R' width='14' height='14'>Creature &#8212; gobblin Girl <img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>1/151/117</li><li class='card'>Nubile Slitlicker<img src='spoiler list-files/magic-mana-small-1.png' alt='1' width='14' height='14'><img src='spoiler list-files/magic-mana-small-R.png' alt='R' width='14' height='14'><img src='spoiler list-files/magic-mana-small-R.png' alt='R' width='14' height='14'>Creature &#8212; slitlicker <img src='spoiler list-files/set-symbol-uncommon.png' alt='U' title='uncommon'><img src='spoiler list-files/magic-mana-small-3.png' alt='3' width='14' height='14'> Invert Nubile Slitlicker and stack on a second Slitlicker. Combined card is a 6/9 Slitlicker until end of turn. Each Slitlicker can only be combined once a turn.Refreshing&#33;2/352/117</li><li class='card'>Orcs Gone Wild<img src='spoiler list-files/magic-mana-small-1.png' alt='1' width='14' height='14'><img src='spoiler list-files/magic-mana-small-R.png' alt='R' width='14' height='14'>Instant<img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>All creatures you control receive +1/+1<br>All Orcs you control receive +2/+1What an orc wouldn&#8217;t do for a t-shirt.53/117</li><li class='card'>Swing and a Miss<img src='spoiler list-files/magic-mana-small-R.png' alt='R' width='14' height='14'>Instant<img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>All attacking damage is reduced to zero. All <i>infect</i> damage is negated.Strike one&#33;54/117</li><li class='card'>Gone<img src='spoiler list-files/magic-mana-small-R.png' alt='R' width='14' height='14'><img src='spoiler list-files/magic-mana-small-R.png' alt='R' width='14' height='14'>Instant<img src='spoiler list-files/set-symbol-uncommon.png' alt='U' title='uncommon'>Return target card to owner&#8217;s hand.55/117</li></ul><h2>Multicolor (13 cards)</h2><ul class='cards'><li class='card'>Behind the Green Door<img src='spoiler list-files/magic-mana-small-2.png' alt='2' width='14' height='14'><img src='spoiler list-files/magic-mana-small-G.png' alt='G' width='14' height='14'><img src='spoiler list-files/magic-mana-small-G.png' alt='G' width='14' height='14'>Enchantment &#8212; Land <img src='spoiler list-files/set-symbol-uncommon.png' alt='U' title='uncommon'>Choose a basic land type. Enchanted land creates that mana type in addition to any other mana it can produce.56/117</li><li class='card'>Catnip<img src='spoiler list-files/magic-mana-small-1.png' alt='1' width='14' height='14'><img src='spoiler list-

files/magic-mana-small-G.png' alt='G' width='14' height='14'><img src='spoiler list-files/magic-mana-small-G.png' alt='G' width='14' height='14'>Enchantment<img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>Enchanted creature has &#8220;<img src='spoiler list-files/magic-mana-small-T.png' alt='T' width='14' height='14'>: This creature deals 1 damage to target player.&#8221;That demon weed will get you.57/117</li><li class='card'>The Green Door<img src='spoiler list-files/magic-mana-small-G.png' alt='G' width='14' height='14'><img src='spoiler list-files/magic-mana-small-G.png' alt='G' width='14' height='14'>Enchantment &#8212; Land <img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>Enchanted Land creates <img src='spoiler list-files/magic-mana-small-1.png' alt='1' width='14' height='14'> in addition to any other mana it creates when tapped.58/117</li><li class='card'>Heff<img src='spoiler list-files/magic-mana-small-3.png' alt='3' width='14' height='14'><img src='spoiler list-files/magic-mana-small-G.png' alt='G' width='14' height='14'>Legendary Creature<img src='spoiler list-files/set-symbol-rare.png' alt='R' title='rare'><img src='spoiler list-files/magic-mana-small-T.png' alt='T' width='14' height='14'>: You may play a babe, girl or slitlicker card from your hand without paying its casting cost.<br><img src='spoiler list-files/magic-mana-small-G.png' alt='G' width='14' height='14'>: Regenerate <i>(The next time this creature would be destroyed this turn, it isn&#8217;t. Instead tap it, remove all damage from it, and remove it from combat.)</i>Entertainment for men1/459/117</li><li class='card'>Lord of the G String<img src='spoiler list-files/magic-mana-small-1.png' alt='1' width='14' height='14'><img src='spoiler list-files/magic-mana-small-G.png' alt='G' width='14' height='14'><img src='spoiler list-files/magic-mana-small-G.png' alt='G' width='14' height='14'>Creature &#8212; Human <img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>Girl I know you wanna show da thong.2/360/117</li><li class='card'>Nubile Education<img src='spoiler list-files/magic-mana-small-G.png' alt='G' width='14' height='14'><img src='spoiler list-files/magic-mana-small-G.png' alt='G' width='14' height='14'><img src='spoiler list-files/magic-mana-small-G.png' alt='G' width='14' height='14'>Legendary Creature &#8212; Babe Girl <img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>Upkeep: <img src='spoiler list-files/magic-mana-small-G.png' alt='G' width='14' height='14'><br> For each turn you pay upkeep, place a +1/+1 counter on Nubile Education. Nubile Education cannot have more than 5 +1/+1 counters.<br> If you fail to pay the upkeep, discard Nubile Education.1/261/117</li><li class='card'>Nubile Elf<img src='spoiler list-files/magic-mana-small-G.png' alt='G' width='14' height='14'>Creature &#8212; Elf Girl <img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>The forests are full of strange woodland creatures.1/162/117</li><li class='card'>Nubile Slitlicker<img src='spoiler list-files/magic-mana-small-1.png' alt='1' width='14' height='14'><img src='spoiler list-files/magic-mana-small-G.png' alt='G' width='14' height='14'><img src='spoiler list-files/magic-mana-small-G.png' alt='G' width='14' height='14'>Creature &#8212; slitlicker <img src='spoiler list-files/set-symbol-uncommon.png' alt='U' title='uncommon'><img src='spoiler list-files/magic-mana-small-G.png' alt='G' width='14' height='14'><img src='spoiler list-files/magic-mana-small-3.png' alt='3' width='14' height='14'> Invert Nubile Slitlicker and stack on a second Slitlicker. Combined card is a 6/9 Slitlicker until end of turn. Each Slitlicker can only be combined once a turn.Mmm, mmm, good2/363/117</li><li class='card'>Pixie Lust<img src='spoiler list-files/magic-mana-small-G.png' alt='G' width='14' height='14'><img src='spoiler list-files/magic-mana-small-G.png' alt='G' width='14' height='14'>Creature &#8212; Faerie <img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>FlyingFor a good time call Tinkerbell, 564-62751/164/117</li><li class='card'>Pussycat<img src='spoiler list-files/magic-mana-small-1.png' alt='1' width='14' height='14'><img src='spoiler list-files/magic-mana-small-G.png' alt='G' width='14' height='14'>Creature &#8212; Cat <img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>1/265/117</li><li class='card'>Pussycat Doll<img src='spoiler list-files/magic-mana-small-2.png' alt='2' width='14' height='14'><img src='spoiler list-files/magic-mana-small-G.png' alt='G' width='14' height='14'><img src='spoiler list-files/magic-mana-small-

G.png' alt='G' width='14' height='14'>Creature &#8212; Cat <img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>3/266/117</li><li class='card'>The Seamstress<img src='spoiler list-files/magic-mana-small-2.png' alt='2' width='14' height='14'><img src='spoiler list-files/magic-mana-small-G.png' alt='G' width='14' height='14'>Creature &#8212; Archer <img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>Reach <i>(This creature can block creatures with flying.)</i><br><img src='spoiler list-files/magic-mana-small-T.png' alt='T' width='14' height='14'>: The Seamstress does 1 point of damage to any creature with flying.3/167/117</li><li class='card'>Underage<img src='spoiler list-files/magic-mana-small-G.png' alt='G' width='14' height='14'><img src='spoiler list-files/magic-mana-small-G.png' alt='G' width='14' height='14'>Instant<img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>Return all 1/1 creatures to their owners hand.B4(I4Q) (RU/18) QTpi?68/117</li></ul><h2>Hybrids (13 cards)</h2><ul class='cards'><li class='card'>The 4 headed Faerie<img src='spoiler list-files/magic-mana-small-2.png' alt='2' width='14' height='14'><img src='spoiler list-files/magic-mana-small-B.png' alt='B' width='14' height='14'><img src='spoiler list-files/magic-mana-small-R.png' alt='R' width='14' height='14'>Creature &#8212; Faerie <img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>&#8220;If two are better than one, then four is better than two.2/469/117</li><li class='card'>Harold Callahan<img src='spoiler list-files/magic-mana-small-B.png' alt='B' width='14' height='14'><img src='spoiler list-files/magic-mana-small-R.png' alt='R' width='14' height='14'>Legendary Creature &#8212; Inspector <img src='spoiler list-files/set-symbol-mythic rare.png' alt='M' title='mythic rare'>Vigilance <i>(Attacking doesn't cause this creature to tap.)</i>, Firststrike&#8220;Did he fire six shots or only five?&#8221; Well, to tell you the truth, in all this excitement I kind of lost track myself.... you've got to ask yourself one question: Do I feel lucky? Well, do ya, punk? 6/670/117</li><li class='card'>Nubile Lounge<img src='spoiler list-files/magic-mana-small-G.png' alt='G' width='14' height='14'><img src='spoiler list-files/magic-mana-small-W.png' alt='W' width='14' height='14'>Instant<img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>Untap target Nubile cardWomen must know themselves and their world, especially the beaches.71/117</li><li class='card'>Venus Flytrap<img src='spoiler list-files/magic-mana-small-G.png' alt='G' width='14' height='14'><img src='spoiler list-files/magic-mana-small-W.png' alt='W' width='14' height='14'>Instant<img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>Target creature looses flying until end of turn.Something in this hand that can make you forget what is in that hand?72/117</li><li class='card'>Bikini Night<img src='spoiler list-files/magic-mana-small-1.png' alt='1' width='14' height='14'><img src='spoiler list-files/magic-mana-small-U.png' alt='U' width='14' height='14'><img src='spoiler list-files/magic-mana-small-R.png' alt='R' width='14' height='14'>Instant<img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>Target player skips attack step this turn.Sometimes I forget.73/117</li><li class='card'>Nubile Breast Biter<img src='spoiler list-files/magic-mana-small-1.png' alt='1' width='14' height='14'><img src='spoiler list-files/magic-mana-small-U.png' alt='U' width='14' height='14'><img src='spoiler list-files/magic-mana-small-R.png' alt='R' width='14' height='14'>Creature &#8212; Babe Girl <img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>Chomp, slurp repeat2/374/117</li><li class='card'>Nubile Platform<img src='spoiler list-files/magic-mana-small-1.png' alt='1' width='14' height='14'><img src='spoiler list-files/magic-mana-small-U.png' alt='U' width='14' height='14'><img src='spoiler list-files/magic-mana-small-R.png' alt='R' width='14' height='14'>Enchantment &#8212; table <img src='spoiler list-files/set-symbol-uncommon.png' alt='U' title='uncommon'>Nubile Platform gives

+1/+2 to any Nubile creature until end of turn. A strong foundation is very important to a strong structure. 75/117 </li> <li class='card'> Polititian <img src='spoiler list-files/magic-mana-small-3.png' alt='3' width='14' height='14'> <img src='spoiler list-files/magic-mana-small-U.png' alt='U' width='14' height='14'> <img src='spoiler list-files/magic-mana-small-R.png' alt='R' width='14' height='14'> Sorcery <img src='spoiler list-files/set-symbol-rare.png' alt='R' title='rare'> Each player discards a card. You gain life equal to the converted mana cost of those cards. Corrie Trice (D) County Commissioner Macomb County, MI. 76/117 </li> <li class='card'> Wellston Witchdoctor <img src='spoiler list-files/magic-mana-small-1.png' alt='1' width='14' height='14'> <img src='spoiler list-files/magic-mana-small-B.png' alt='B' width='14' height='14'> <img src='spoiler list-files/magic-mana-small-G.png' alt='G' width='14' height='14'> Creature &#8212; Witch <img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'> <img src='spoiler list-files/magic-mana-small-2.png' alt='2' width='14' height='14'> Wellston Witchdoctor gains +1/+1 until end of turn. 3/177/117 </li> <li class='card'> Nubile Vitamins <img src='spoiler list-files/magic-mana-small-R.png' alt='R' width='14' height='14'> <img src='spoiler list-files/magic-mana-small-W.png' alt='W' width='14' height='14'> Enchantment <img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'> Nubile Vitamins give +1/+1 to all Nubile creatures you control until end of turn. You got some ID? I don&#8217;t care 78/117 </li> <li class='card'> Buckaroo Banzai <img src='spoiler list-files/magic-mana-small-G.png' alt='G' width='14' height='14'> <img src='spoiler list-files/magic-mana-small-G.png' alt='G' width='14' height='14'> <img src='spoiler list-files/magic-mana-small-U.png' alt='U' width='14' height='14'> <img src='spoiler list-files/magic-mana-small-U.png' alt='U' width='14' height='14'> Legendary Creature &#8212; Hero <img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'> Trampleadventurer <br> neurosurgeon <br> rock musician <br> race car driver <br> super hero 5/779/117 </li> <li class='card'> The Boss <img src='spoiler list-files/magic-mana-small-3.png' alt='3' width='14' height='14'> <img src='spoiler list-files/magic-mana-small-B.png' alt='B' width='14' height='14'> <img src='spoiler list-files/magic-mana-small-R.png' alt='R' width='14' height='14'> Legendary Creature &#8212; Human <img src='spoiler list-files/set-symbol-mythic-rare.png' alt='M' title='mythic rare'> The Boss has power and toughness equal to the number of lands you control. Vote early, vote often. \*/ 80/117 </li> <li class='card'> Kit Kat <img src='spoiler list-files/magic-mana-small-R.png' alt='R' width='14' height='14'> <img src='spoiler list-files/magic-mana-small-G.png' alt='G' width='14' height='14'> <img src='spoiler list-files/magic-mana-small-W.png' alt='W' width='14' height='14'> Creature &#8212; Cat <img src='spoiler list-files/set-symbol-uncommon.png' alt='U' title='uncommon'> <img src='spoiler list-files/magic-mana-small-1.png' alt='1' width='14' height='14'> regenerate Kit Kat. Kit Kat can only be regenerated twice &#8220; Perrfecct &#33;&#8221; 2/281/117 </li> </ul> <h2> Multicolor split cards (4 cards) </h2> <ul class='cards'> <li class='card'> Ninja Librarian <img src='spoiler list-files/magic-mana-small-UB.png' alt='U/B' width='16' height='16'> <img src='spoiler list-files/magic-mana-small-UB.png' alt='U/B' width='16' height='16'> Creature &#8212; Human Ninja <img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'> <img src='spoiler list-files/magic-mana-small-T.png' alt='T' width='14' height='14'> <img src='spoiler list-files/magic-mana-small-3.png' alt='3' width='14' height='14'> Draw a card at random from your library. Place this card in your hand. Collecting intelligence through human sources and by other appropriate means. 2/282/117 </li> <li class='card'> What&#8217;s New Pussycat? <img src='spoiler list-files/magic-mana-small-GW.png' alt='G/W' width='16' height='16'> <img src='spoiler list-files/magic-mana-small-GW.png' alt='G/W' width='16' height='16'> Enchantment <img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'> Any cat card you cast, costs one less mana to cast. Whoa-Oh &#33; 83/117 </li> <li class='card'> Fifteen Ten <img src='spoiler list-files/magic-mana-small-UR.png' alt='U/R' width='16'

height='16'>Creature<img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>Fifteen Ten can only be effected by spells or effects from players other than its owner.&#8220;Is anyone in charge here?&#8221; Didn&#8217;t think so.0/184/117</li><li class='card'>Nubile Feather<img src='spoiler list-files/magic-mana-small-BG.png' alt='B/G' width='16' height='16'><img src='spoiler list-files/magic-mana-small-BG.png' alt='B/G' width='16' height='16'>Artifact &#8212; Equipment <img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>Equipped creatures gain +1/+0.<br><br><img src='spoiler list-files/magic-mana-small-2.png' alt='2' width='14' height='14'> to equip a creatureYou could knock me over with this feather.85/117</li></ul><h2>Basic lands (6 cards)</h2><ul class='cards'><li class='card'>Ben&#8217;s FoldLand<img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>Ben&#8217;s Fold comes into play tapped.<br><img src='spoiler list-files/magic-mana-small-T.png' alt='T' width='14' height='14'> Add <img src='spoiler list-files/magic-mana-small-R.png' alt='R' width='14' height='14'> or <img src='spoiler list-files/magic-mana-small-U.png' alt='U' width='14' height='14'> to your mana pool.102/117</li><li class='card'>The BreweryLand<img src='spoiler list-files/set-symbol-rare.png' alt='R' title='rare'><img src='spoiler list-files/magic-mana-small-T.png' alt='T' width='14' height='14'>: Target opponent&#8217;s spells cost <img src='spoiler list-files/magic-mana-small-1.png' alt='1' width='14' height='14'> more to cast this turn. Can only target one opponent per turn.Here comes the King...103/117</li><li class='card'>Castle BurtLand<img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>Castle Burt comes into play tapped.<br><img src='spoiler list-files/magic-mana-small-T.png' alt='T' width='14' height='14'> add <img src='spoiler list-files/magic-mana-small-W.png' alt='W' width='14' height='14'> or <img src='spoiler list-files/magic-mana-small-G.png' alt='G' width='14' height='14'> to your mana pool.104/117</li><li class='card'>Rainbow BridgeLand<img src='spoiler list-files/set-symbol-rare.png' alt='R' title='rare'>Rainbow Bridge comes into play tapped.<br><img src='spoiler list-files/magic-mana-small-T.png' alt='T' width='14' height='14'>: Add <img src='spoiler list-files/magic-mana-small-1.png' alt='1' width='14' height='14'> to your mana pool<br><img src='spoiler list-files/magic-mana-small-T.png' alt='T' width='14' height='14'>: Add one mana of a color in play by any player to your mana pool.105/117</li><li class='card'>Red Light DistrictLand<img src='spoiler list-files/set-symbol-rare.png' alt='R' title='rare'><img src='spoiler list-files/magic-mana-small-T.png' alt='T' width='14' height='14'>: Add <img src='spoiler list-files/magic-mana-small-R.png' alt='R' width='14' height='14'> to your manna pool.<br><img src='spoiler list-files/magic-mana-small-T.png' alt='T' width='14' height='14'>: You may play a slitlicker from your hand without paying its casting cost.<br> You may only use one ability per tap.106/117</li><li class='card'>This is AmericaLand<img src='spoiler list-files/set-symbol-common.png' alt='C' title='common'>This is America comes into play tapped.<br><img src='spoiler list-files/magic-mana-small-T.png' alt='T' width='14' height='14'>: You may create <img src='spoiler list-files/magic-mana-small-R.png' alt='R' width='14' height='14'>, <img src='spoiler list-files/magic-mana-small-W.png' alt='W' width='14' height='14'>, or <img src='spoiler list-files/magic-mana-small-U.png' alt='U' width='14' height='14'> manna.<br><img src='spoiler list-files/magic-mana-small-3.png' alt='3' width='14' height='14'>: Untap This is America. 107/117</li></ul><script><#33;- init(); -></script></body></html>

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