Easy RPGs

One night I was telling Ben about a Twitter feed Random RPG Generator that gives quick little RPG prompts. This is an example, "Just beyond your light you see a vacant pit run by crawling apes. It's written that the White Flower of All Desires was buried here.'

This led to thinking about a Kickstarter for a 'dungeon a day' calendar. One quick encounter, like ones from the Random RPG Generator, a simple rule set, a simple character, and limited outcomes. Dungeon a Day is the working title.

This led to a need for simple, really simple rules. And simple characters. DaD in my mind would be a series of single player, single encounters. Gurps was too many rules. This led to looking for really simple.

The first attempt will be an offshoot of https://www.risusiverse.com/. There are a few hops to get to the rulebook and a trip to DriveThruRPG. Why yes, I do have a

local copy

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